## Solution to the "bug on band" problem

## Adrian Cozac

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Let x(t) be the bug position with respect to a fixed reference frame and L(t) be the band length at t>0. Introduce the dimensionless quantity  $\delta=x/L\leq 1$ , which represents a sort of normalized position of the bug on the band. On denoting by V the constant speed of the band free end (so that  $\dot{L}=V$ ) and by v the bug speed with respect to the band, the time derivative  $\dot{\delta}$  turns out to be

$$\dot{\delta} = \frac{\dot{x}}{L} - \frac{x}{L^2} \dot{L} = \frac{\dot{x} - \delta V}{L} = \frac{v}{L}, \tag{1}$$

where in the last passage the fact that the band speed at the normalized position  $\delta(t)$  is just  $\delta(t)V$  has been used.

The bug will reach the free end of the band after a time T such that  $\delta(T) = 1$ . On taking into account that  $\delta(0) = 0$  and on denoting by  $L_0$  the initial band length, so that  $L(t) = L_0 + Vt$ , straightforward integration of Eq. (1) gives at once

$$1 = \int_0^T \frac{v \, dt}{L_0 + Vt} = \frac{v}{V} \log \left( 1 + \frac{VT}{L_0} \right) \Longrightarrow \boxed{T = \frac{L_0}{V} \left[ \exp \left( \frac{V}{v} \right) - 1 \right]}$$

Finally, on letting V=1 m/s, v=0.001 cm/s, and  $L_0=1$  m, the travel time turns out to be approximately  $\exp(100000) \simeq 3 \times 10^{43429}$  seconds!